

Special Topics in Cryptography

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Last time

- RSA public key encryption
- Digital signatures

Today

- Finishing digital signatures
- Zero Knowledge Proofs
- Secure Computation.

Public Key Authentication: Digital Signatures

- Secure authentication without shared secret keys!

Defining Digital Signatures

	Enc	Auth
Priv	enc oracle	Mac(\cdot) oracle
Pub	No need	still need Sign oracle!

- Alice has a signing key sk and a verification key vk
- Using sk Alice can sign m with $\sigma = \text{Sign}_{sk}(m)$
- If Bob verifies $\text{Verif}_{vk}(m, \sigma) = 1$ he can be sure Alice signed m

- Security: For any poly-time adversary A who has access to a signing oracle $\text{Sign}_{sk}(\cdot)$, the probability of A finding (m, σ) for m not asked by A that also passes the test $\text{Verif}_{vk}(m, \sigma) = 1$ is negligible.

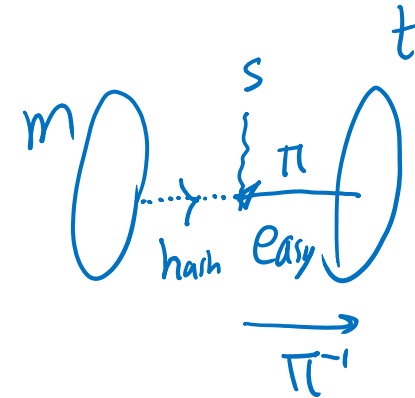
One possible idea based on TDPs (e.g. RSA)

- Signing key: “private key” (or the trapdoor)
- Verification key: “public key” (or the description of the permutation)

π public
 π^{-1} secret

- To sign m publish $\pi^{-1}(m) = t = \pi^{-1}(m)$

- To verify (m, t) accept if and only if: $\pi(t) = m$



- Is it secure signature?

No, because we can choose t first and then find m for it easily!

“Hash and sign” using ideal hash function

- Directly works for any message (arbitrary length) :

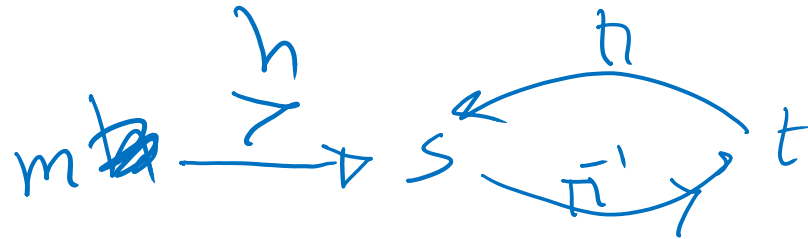
- Suppose $h : \{0,1\}^* \rightarrow \{0,1\}^n$ for security parameter n

- And we have trapdoor permutation π, π^{-1} on domain $\{0,1\}^n$

- Signing key π^{-1}

- Verification key π

- To sign m , first get $s = h(m)$ and then output $\sigma = \pi^{-1}(s)$



Verif (m, σ) : $\underbrace{h(m)}_s = \pi(\sigma) \rightarrow \text{output 1}$
 $h(m) \neq \pi(\sigma) \rightarrow \text{output 0}$

secure.

Why is it a good signing method?

Thm: if $(\pi, \bar{\pi}')$ is a secure TDP
if h is a random function
and if A is an adv runs in $\text{poly}(n)$ time
(and so it can only compute $h(\cdot)$ on $\text{poly}(n)$ points).

$\rightarrow P_v \left[A \text{ winning is sec game} \right] \leq \text{neg}(\epsilon)$
against the "~~Q~~ has & sign" scheme

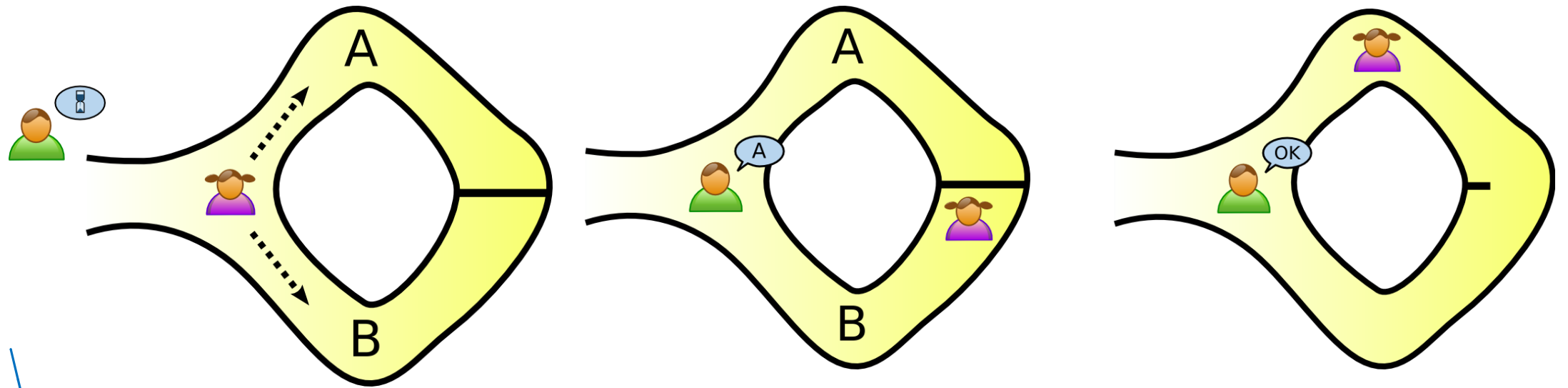
Proof: reduction: assuming such A
 \rightarrow turn it into B breaks TDP $(\pi, \bar{\pi}')$,

Zero Knowledge Proofs

- Proving the truth of statements, while revealing nothing about the proof!

Can we ever prove we know something without revealing the details of the secret?

- Alice knows a magic word to open the door inside the cave:

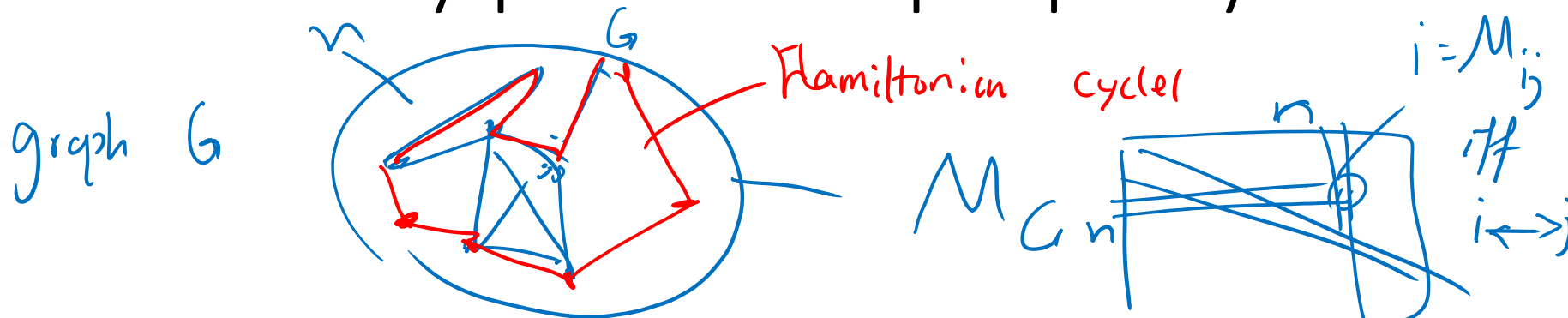


- How can she prove to Bob that she knows that word?

① Alice opens the door
② Bob enters and asks A/B
③ Alice exits from A C

What is an "efficiently provable" property?

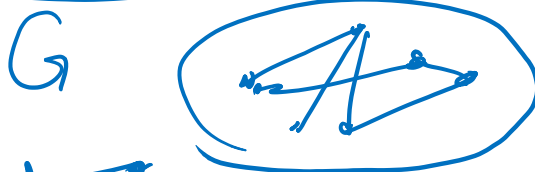
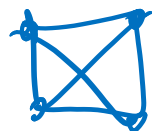
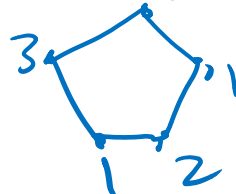
- Examples:



① No known poly time alg for ~~de~~ finding HC in a graph or even test if it exists

→ ② If somebody ^A knows cycle C in G .
→ it is easy to convince others ^B

3-Coloring Problem



Yes: if \exists way to color "nodes" with $\{1, 2, 3\}$ such that $i \leftrightarrow j \implies c(i) \neq c(j)$

No:

What is an "efficiently provable" property?

- Complexity Class NP: set of all languages L where there is an **efficient** verifier V for proving membership in L . Name for all $x \in L$ there is a "witness" (or proof) w that $V(x, w) = 1$ and if $x \notin L$ then is No
- $L = \{ \text{set of strings} \}$
 witness making $V(x, w) = 1$

$$L: \{ y \mid \exists x \text{ such that } h(x) = y \}$$

SHA256

$y \in L$, easy to prove using \underline{x}

$\rightarrow L \in NP$

$\forall y \xrightarrow{\text{polynomial}} T(y): \text{graph } G \text{ is 3-colorable}$

$y \in L \iff G \text{ is 3-colorable}$

NP complete problems

L is NP-complete if

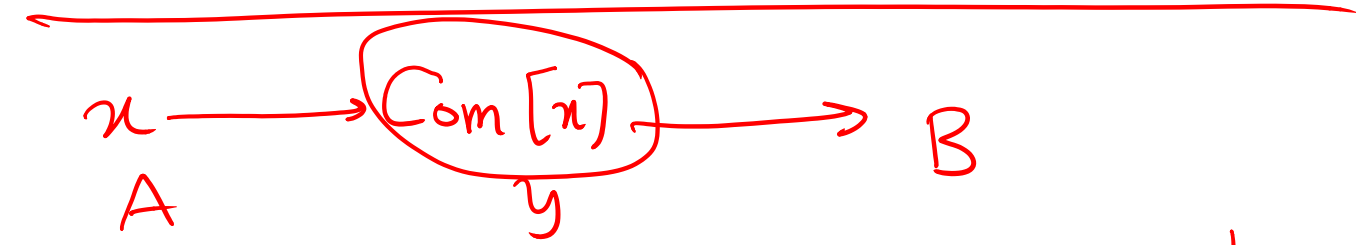
Solving L in poly-time can be used "in a very simple way"
to solve any other $L' \in NP$.

GMW: membership in any NP language can be proved Zero Knowledge!

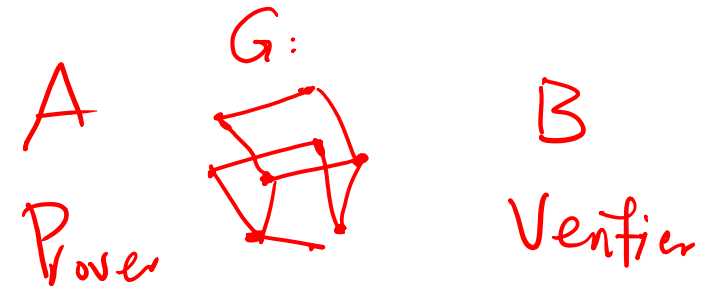
- Enough to do it for one NP complete problem only.

→ • Idea: using *interaction*

→ • Suppose we have digital lockable envelopes



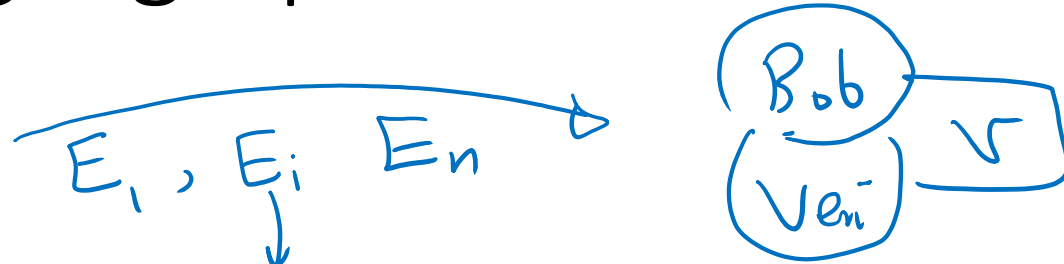
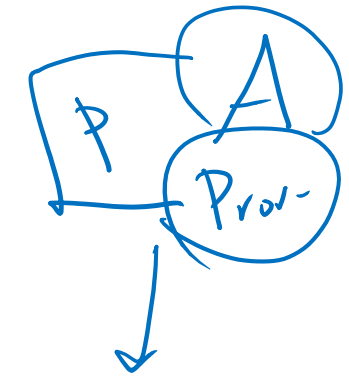
- ①: Alice can "open" y into x and only x
- ②: Bob has no idea what x is by looking at y



Claim: $\exists c: \{1, 2, \dots, n\} \rightarrow \{1, 2, 3\}$
Such that: $\forall i, j \text{ } M(i, j) = 1 \rightarrow c(i) \neq c(j)$

Proving a graph is 3 colorable

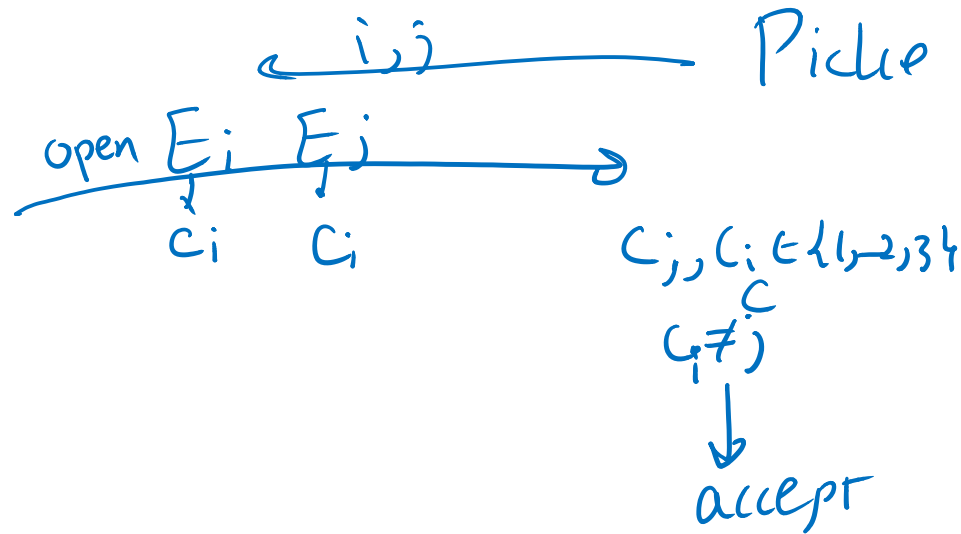
G : nodes $1, 2, \dots, n$
 edges
 $e(i, j) = 1 \iff i \leftrightarrow j$



E_i : envelope containing $c(i)$

know $c(i)$
 $\forall i \in \{1, \dots, n\}$
 such that
 $c(i) \neq c(j)$
 if $i \leftrightarrow j$

Alice permutes the colors randomly



(i, j) : connected edge
 at random among e_1, e_2, \dots, e_m
 random

if c is Not a 3-coloring \rightarrow Bob catches the Alice by prob? $\geq \frac{1}{m}$
 $P_i(\text{Not catching Alice}) \leq (1 - \frac{1}{m})$

Why is this a convincing (sound) interactive proof?

because if (i) not 3-colorable Bob
Catches Alice $\geq \frac{1}{m}$.

if we repeat protocol (from the beginning) k
times

$$P_r(\text{not caught}) \leq \left(1 - \frac{1}{m}\right)^k$$

$k = 100m$

$$\leq \left(\left(1 - \frac{1}{m}\right)^m\right)^{100} \leq e^{-100} \leq 2^{-100}$$

Why is this proof carrying "zero knowledge"?

in one interaction \exists Simulator that
efficiently generates what Bob observes.

Sim: ~~generates~~ Pick (i, j) at random
choose random $C(i) \neq C(j)$
choose $C(u) = 0$ for all other nodes $u \neq i$
 $u \neq j$
Put $C(i) \text{ --- } C(j)$ all in envelopes
only open E_i, E_j

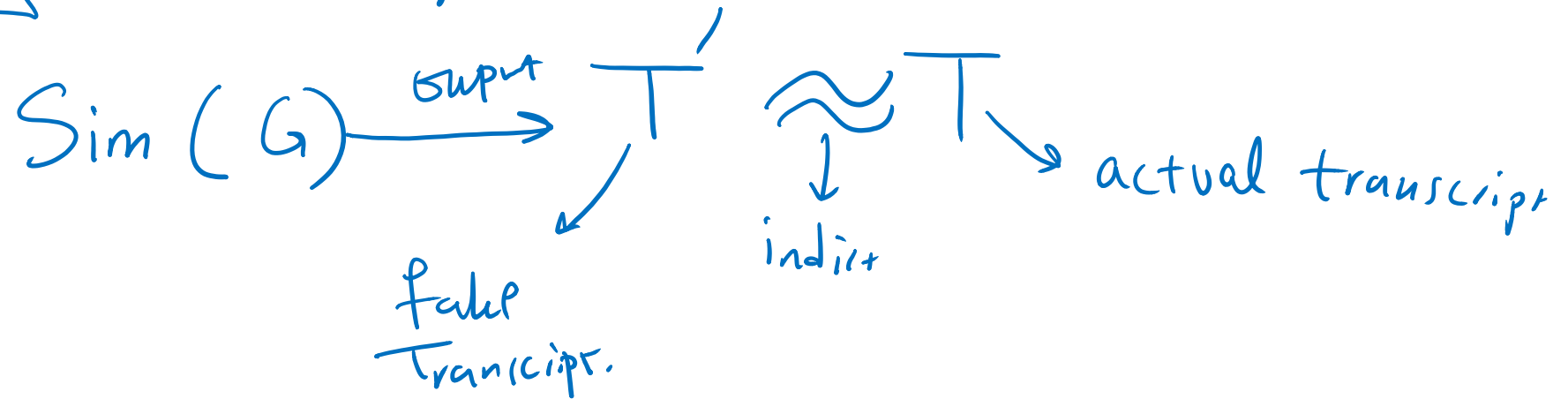
Formal Definition of Zero Knowledge Proofs

Sound.

~~iff~~ : if $G \notin L \rightarrow P_v \{ \forall \text{ accept} \} \leq \text{neg}(n)$.

Zero-knowledge

\exists poly-time Sim. $\forall G \in L$



it is

Commitment Scheme.

How to get a lockable digital envelope?

Wrong $Enc_k(b) \approx Enc_k(b)$
 open \Rightarrow open by sending key(k)

2 prop { hiding ✓
 binding: \exists at most one b that we can open to.

Good: $h(b, rand) \rightarrow E$ { hiding because h is PRG
 binding because h is collision res./rand.